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Programming with Alice



Alice 2.x: For learning logical and computational thinking skills and fundamental principles of programming.

Download from

http://www.alice.org/index.php?page=downloads/download_alice2.3

*** Once downloaded you need to extract the files and then open the Alice application ***

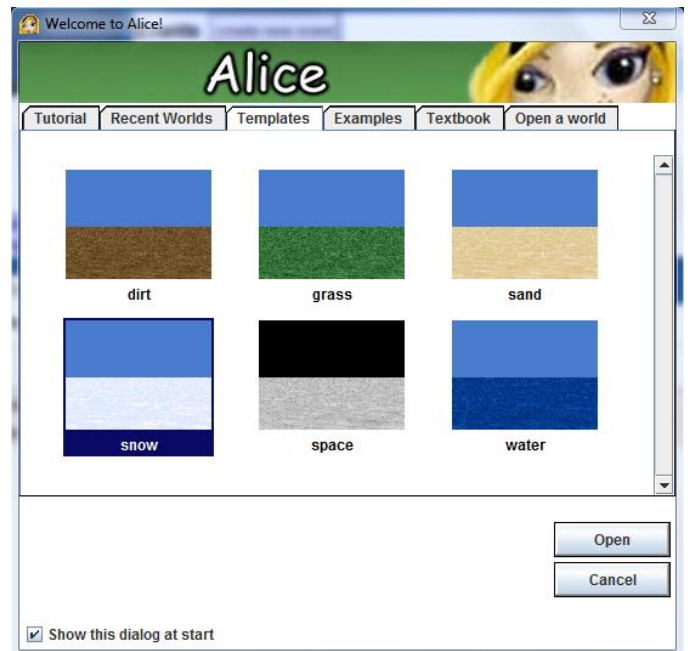
Alice is fun! You can create 3D animation stories and games using Alice.

When you first open Alice you will be able to choose a **Template**, which is your background scene for your world.

You can get back to this window from the main page by selecting **File – New World** from the menu.

The example worlds & games in the **Examples** tab are fun to check out.

The tutorial from the **Tutorial** tab is a good introductory to Alice.



These are the objects in your world

Click on Play button to view your creation 😊

Click on the **Add Objects** button to go to the Gallery of Classes – you create (or instantiate) objects from Classes

When you select an object you can see the properties & methods you can use in your animation

Drag & Drop properties, methods & functions in here

